Music On Hold

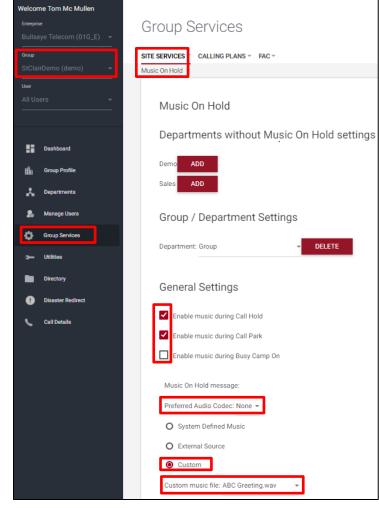
Using BullsEye's VoIP Portal, the **Music On Hold** feature allows music or any audio file to automatically play for the caller when their call is either parked or held. There are three aspects to this:

- 1) Recording and uploading your announcement/audio to the Announcement Repository. Refer to the Announcement Repository Quick Guide for more information.
- 2) Setting up this feature at the *Group Level* detailed below.
- 3) Enabling this feature at the *User Level* detailed below.

Note: For information regarding accessing and navigating BullsEye's VoIP Portal, please refer to *Managing Your Hosted PBX Services*.

Setup Procedure (Performed at the Group Level)

- 1. Select the **Group** for which Music on Hold applies.
- 2. Click on **Group Services**.
- 3. Select **MusicOn Hold** from the **Site Services** menu.
- 4. The Department option will automatically be set to **Group**. To enable Music on Hold for a specific department, select the department from the drop down field.
- 5. Under General Settings, 3 choices are available where your Music can be heard by active callers. Place a checkmark in each box where you would like the music to be heard.
- 6. Select the preferred Audio Codec using the drop-down. This allows you to control the rate at which the audio file is processed via the available bandwidth. There are 4 options:
 - None. Select this if you don't have a particular preference.
 - G.711. This is an uncompressed format. It offers the best quality, but speed can be compromised.
 - G.726. This is compressed to 32kb.
 Quality is a little comprised, but it runs a little faster.
 - **G.729**. This is an audio data compression that works well with VoIP traffic.
 - AMR. This is adaptive multi-rate, which has the flexibility to vary the speed based on conditions.



7. To select the audio to be assigned to Music on Hold, select **Custom** and then select the desired audio file from the **Custom music file** drop down. Any format (mp3, wav, etc.) is acceptable.

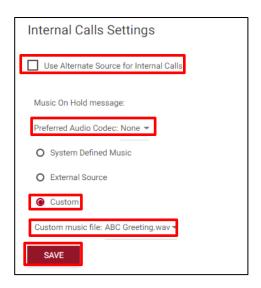
NOTE: Because network speed and quality can vary, we recommend that you experiment with each codec to see which one yields the best results.



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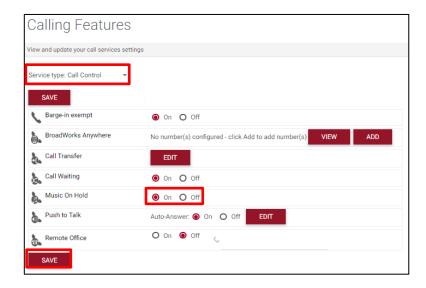
- 8. Under Internal Calls Settings, you can specify an alternate audio file to be played for callers within your network that have an IP phone.

 Check the Use Alternate Source for Internal Calls checkbox to enable this option.
- 9. Select the preferred Audio Codec (similar to what was done in Step 6).
- Select Custom and then select the desired audio file from the Custom music file drop down.
- 11. Click Save.



Enabling/Disabling the Feature (Performed at the User Level)

- 1. Select the User for which you want to enable the service.
- Select Call Control from the Service Type drop down at the top of the Calling Features page. NOTE: Your available Calling Features may differ, depending on how your portal was configured.
- Select On or Off to the right of the Music On Hold feature option to enable/disable this feature for the user.
- 4. Click Save.



NOTE: Users can disable Music On Hold from their handset on a **per-call** basis by dialing *60 immediately after placing the caller on hold. Once the call is ended, the feature is enabled once again.

